Physical Data:

Weight:

 Empty
 2273 lbs (1032 kgs)

 Loaded
 3473 lbs (1577 kgs)

 Length (OA)
 132 in (3353 mm)

 Width (OA)
 63 in (1600 mm)

 Height (windshield up) 71 in (1803 mm)
 Ground Clearance

 Ground Clearance
 9.4 in (239 mm)

 Wheel Base
 85 in (2159 mm)

 Wheel Tread
 53 in (1346 mm)

 Drive
 4x2 or 4x4

 Armor
 armor kit available

 NBC Protection
 Individual

Armament:

Main – Cal...... (1) M60 7.62mm

LMG or (1) M2

.50cal HMG

Elevation ...... Manual Traverse ...... Manual

Capacity:

Fuel ...... 17.7 gals (67 liters)

gasoline

Ammo/Qty ...... Depends on wpn

Crew/Passengers ... 1/3

Engine:

Type ...... In-line gasoline HP at Rev/Min ...... 71 hp ( 52.5 kW) @ 4000 rpm

Model ..... Ordnance
Mfr ..... Continental

Transmission:

Type ..... Manual

Speeds Fwd/Rev .... 4/1 w/selective 4wd Model ..... unk

Mfr Ford

Suspension System:

Type ....... Indep coil spring Wheels Steerable ... Front pair Turning Radius ..... 18.5 ft (5.6 m) No of wheels ...... 4

Tire Size ..... 7:00x16

General Data:

Night Vision Devices: Individual

Performance:

Speed/Land ......... 65 mph (105 km/h)

Speed/Water ..... n/a

Trench Crossing .... 60 in (1524 mm)

w/crossing kit

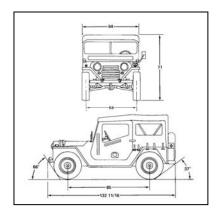




Top: M151A1 on perimeter security, Vietnam. Above: M151A1s of Company C, 173<sup>rd</sup> Armor Bn, 17<sup>th</sup> Cavalry in Vietnam. Below: Drawing of the M151A1 (Photos and drawing: US Army)

Remarks: Production of the replacement for the M151 "MUTT" began in 1964 with the introduction of the M151A1. Still using the original independent coil suspension with minor improvements, the vehicle was felt to still have a tendency to roll over in a sharp turn. This drawback didn't prevent a production run of six years until 1970 when the M151A2 was introduced. The main physical difference that can be noted from the outside, was the introduction of a small turn signal on the top of each forward fender.

*Usage*: US Armed Forces and several other countries (see M151 data sheet for list).



Manufacturer: Kaiser Jeep Corp.